

**GULF COAST COUNCIL, BOY SCOUTS OF AMERICA**

**100<sup>TH</sup> ANNIVERSARY SCOUT JAM**

**LEADERS'S GUIDE**

**WWW.GREATDAYTOBEASCOUT.ORG**



## GENERAL INFORMATION

### **1. Location**

Northwest Florida Fairgrounds, 1958 Lewis Turner Blvd, Fort Walton Beach, FL 32547  
[www.nwffair.com](http://www.nwffair.com)

### **2. When**

April 9-11, 2010

Check-in begins at 5:00pm on Friday, April 9, 2010

Departure will be by 11:00am on Sunday, April 11, 2010

*Note: for Cub Scouts, we will have a day-program on April 10<sup>th</sup>. There will be camping for Cub Scout packs available at the Mullet Festival Fairgrounds.*

### **3. Fees**

\$10.00 per person for all weekend Scout Jam participants (Boy Scouts, Venturers, Explorers)  
\$5.00 for Cub Scouts for Saturday only. \$5 per person for Cub Scouts/siblings/parents/Cub Scout leaders who want to camp at the Mullet Festival grounds.

You also have the opportunity to order additional patches, t-shirts, hat pins, etc. See the appropriate form (attached) for more information.

## **ALL REGISTRATION AND PRE-ORDERS MUST BE COMPLETED BY MARCH 1<sup>st</sup>**

### **4. Check-in and Entrances**

All units will enter the fairgrounds from Lewis Turner Blvd. Traffic logistics will be a challenge. To help alleviate the congestion, all units should keep traveling vehicles to a minimum.

### **5. Arrival at Camp**

We ask that you arrive together as a unit. While the *Guide to Safe Scouting* prohibits caravanning, there is no reason your unit cannot form up as you arrive at the entrance. Late arrivals or stragglers make it that much more difficult to get everybody checked-in in a timely manner.

### **6. Boy Scout Troop Campsites**

The Camping area will be divided into sub-camps for each district. There will be no vehicles or trailers allowed into the camping areas, so please be ready to pack your gear into the camping areas. Campsite sizes will be allocated based on the pre-registered numbers you submit. It is the Unit Leader's responsibility to ensure the accuracy of these numbers.

### **7. Venturing Crews & Explorer Posts Campsites**

Crews and Posts will have their own subcamp area. As of right now there will be no vehicles or trailers allowed into the camping areas, so please be ready to pack your gear into the camping areas. Campsite sizes will be allocated based on the pre-registered numbers you submit. It is the Unit Leader's responsibility to ensure the accuracy of these numbers.

## **8. Cub Scout Packs Campsites**

Cub Scout Packs that want to camp will have the opportunity to camp at the Mullet Festival Fairground campsites located at Hwy 85N & College Blvd, Niceville, FL, 32578. All rules and regulations for the Northwest Florida Fairgrounds will apply to the Mullet Festival Fairground too. Campsite sizes will be allocated based on the pre-registered numbers you submit. It is the Unit Leader's responsibility to ensure the accuracy of these numbers.

## **9. RV Camping**

There are a limited number of RV slots available for rent. They will be reserved on a first come-first serve basis. See the Troop/Crew/Post Registration form to reserve a slot

## **10. Parking**

All parking will be located in the designated parking areas. The lot is a few hundred yards away from the Scout Camping Area. Cub Scout parking will be located near the main entry.

## **11. Leadership**

Two-deep leadership is required for each unit. *NO EXCEPTIONS!* Senior Patrol Leaders/Crew Presidents are responsible for their respective units.

## **12. Behavior**

As with any Scouting activity, a participant's behavior will be in accordance with the Scout Law and Scout Oath.

## **13. Security**

The Scout Jam will have Scouters and Police Explorers serving as security. Please adhere to any guidance received from these staffers in the course of their duties

## **14. Uniform**

The uniform appropriate to one's program should be worn during the Scout Jam. Scout activity uniforms (Scout themed t-shirts, scout shorts/pants, scout socks) are appropriate except for ceremonies, Saturday evening show, and religious services for which we request full field uniform.

## **15. First Aid**

Units should handle all minor First Aid needs of their Scouts. There will be a medical station centrally located for emergencies. Each unit should bring its unit's medical permission-to-treat forms to this event.

## **16. Latrines**

We will use port-a-lets and available rest rooms. There will be no digging of latrines.

## **17. Trash**

All trash is to be properly bagged and placed in trash receptacles or hauled out by the unit. Bring your own trash bags. We ask you to remind your scouts to use good judgment. If the trash receptacle is full, don't leave your trash on the ground next to the dumpster. Please, **PACK IT OUT!!!**

**18. Sanitation**

Dishes are to be washed in campsites only. No dishes are to be cleaned at water spigots or in the bathrooms. Gray water is to be properly disposed of. DO NOT dig any holes.

**19. Environmental**

No digging of any kind will be allowed. Gateways must be free standing. Guy ropes and small stakes are acceptable. Also, NO GROUND FIRES WILL BE ALLOWED!!!

**20. Concession stand**

There will be a concession stand providing fast food service, sodas, and lots more. Also units will have the opportunity to pre-order large pizzas for dinner Friday and/or Saturday night. See the appropriate form (attached) for more information.

**21. Worship Services**

A Scout is Reverent. All Scouts and leaders are encouraged to participate in a worship service. There will be a Catholic mass, a Protestant service, and an Interfaith Worship Service Sunday morning for all Boy Scouts and Venturers. There will also be an Interfaith Worship Service for the Cub Scouts Saturday afternoon.

**22. For more information and who to contact**

To get the most updated information about the Scout Jam go to [www.greatdaytobeascout.org](http://www.greatdaytobeascout.org)  
If you have a specific question, please feel free to contact the following people. If they don't know the answer, they will find it for you.

Pensacola Bay/Long Leaf Pine Districts  
Betsy Werre  
[rbwerre@cox.net](mailto:rbwerre@cox.net)

Choctaw District  
Bonnie Tierney  
[btierney@mail.valp.net](mailto:btierney@mail.valp.net)

Lake Sands District  
Randy Segler  
[rsegler@knology.net](mailto:rsegler@knology.net)

Scout Jam Chairman  
Chuck Kuzma  
[Ckuzma116@cox.net](mailto:Ckuzma116@cox.net)

Scout Jam Co-Chairman  
George Pelfrey  
[thepelfreys@cox.net](mailto:thepelfreys@cox.net)

# SCOUT JAM 2010

"It's A Great Day to Be A Scout!"

## EVENTS

Participants in Scout Jam 2010 can earn up to six "rockers" for their event patch which represent key elements of the Scouting Program. Listed below are general descriptions of activities required to earn each rocker. Specific detailed requirements will be revealed at Scout Jam.

### **SERVICE**

This rocker can be earned by participating in the designated event service project to be announced at a later date or by staffing events, or by assisting with cleanup at the event. Unit Leaders will determine recipients.

### **FAITH**

This rocker can be earned by attending one of the religious services at Scout Jam 2010.

The following rockers can be earned through successful completion of the events. Activities will vary for Cubs, Scouts, and Venturers/Explorers

- Cub Scouts events will be open from 8 AM to 5 PM. There will be four events with multiple stations. Activities will be identical at each station within an event. There will also be craft making activities and games.
- Boy Scouts will choose four out of six activities at each event. The events will be open from 8 AM to Noon.
- Venturers/Explorers will have four events with two stations at each. . The events will be open from 8 AM to Noon.

### **LEADERSHIP**

Participants MAY have to show they understand the qualities of a good leader. They MIGHT have to demonstrate individual or group leadership in the completion of a task.

### **CHARACTER**

Participants MAY have to show they understand what character is and how it is demonstrated. They MIGHT be faced with situations which required them to make the right choices.

### **ENVIRONMENT**

Participants MAY have to show knowledge about Leave No Trace, plants, animals, weather, and/or the Scouting focus on preserving our environment. They MIGHT have to participate in activities to demonstrate their knowledge.

### **ACHIEVEMENT**

Participants MAY have to apply basic Scouting skills appropriate to their program (Cub, Scout, or Venturer/Explorer). They MIGHT have to demonstrate those skills to complete tasks with results measured against other Scouts.

# SCOUT JAM 2010

"It's A Great Day to Be A Scout!"

## VIDEO CONTEST

**Theme Categories** (Enter in one, two, three or all four categories)

**Preparing for Scout Jam**

**(Why) It's A Great Day To Be A Scout**

**Celebrating Scouting's 100<sup>th</sup> Birthday**

**Air Guitar (to "Don't Stop Believing" by Journey)**

Maximum length: 3 minutes

(Entries may be used in the Saturday night Show, at the Scout Jam Film Festival and/or a workshop on video production and/or on the event web site.)

Deadline for entries is January 31<sup>st</sup> – See the web site for rules and details

Among other things

## Order of the Arrow Yustaga Lodge

will be compiling several Top 100 lists including:

**Best Service Projects Completed**

**Best Service Projects To Do**

**Best Camping Locations**

**Best Program Ideas**

**Best Recipes**

# SCOUT JAM 2010

"It's A Great Day to Be A Scout!"

## OTHER HIGHLIGHTS

- Afternoon Festival With LOTS of Exhibits and Activities
- 100 Item Scavenger Hunt
- Find 100
  - 100 will be everywhere. How many can you find?
- The Spark
  - Someone at the event is "The Spark". Your job is to find them. Ask "Are YOU the spark?"
- Awesome Saturday Night Show
- First Ever Scout Jam Film Festival
- Massive Wide Games like District Dodge Ball
- Time Capsule
  - Send your suggestions and sign the banner at the event
- Service Project Benefiting All of Northwest Florida
- Eagle Scout Recognition
- Special Guest Appearance
- Attempt to Break the World Record for Ensemble Air Guitar Performance

**And MUCH, MUCH MORE!**

Check the website regularly at [www.greatdaytobeascout.org](http://www.greatdaytobeascout.org) for details.

Updates will be posted up to the day before the event!

## Scout Jam 2010 Tentative Schedule (subject to change, will issue final schedules at registration)

Time	Cubs	Scouts	Venturers/ Explorers	Stage	Festival Field	Exhibit Halls	Training Hall									
<b>FRIDAY</b> 5:00 PM – 6:00 PM	Registration, Camp Set Up, and Scavenger Hunt							Staff Briefing								
9:00 PM – 10:00 PM								Unit Leaders Reception & Briefing								
<b>SATURDAY</b> 8:00 AM – 9:00 AM	Cub Scout Events	Boy Scout Events	Venturer/Explorer Events	N/A	Outdoor Cub Events, Indian Village, Re-enactor Settlement	Trade-O-Ree  Scout Shop	Workshop #1									
9:00 AM – 10:00 AM	Complete 1 at each of the 4 events	Complete 4 of 6 stations at each of the 4 events	Complete 1 at each of the 4 events				Workshop #2									
10:00 AM – 11:00 AM	Location TBD Indoors	Location TBD	Location TBD	Turn in Scavenger Hunt Items  Air Guitar Competition	Indian Village, Re-enactor Settlement Outdoor Exhibitors Cook-offs	Exhibit Set Up	Workshop #3									
11:00 AM – 12:00 PM		Exhibit Set Up	Exhibit Set Up				Reserved for TBA Special Function									
12:00 PM – 1:00 PM	Outdoor Festival Indoor Exhibits Wide Games	Outdoor Festival Indoor Exhibits Wide Games	Outdoor Festival Indoor Exhibits Wide Games	Surprise #1  Scoutmaster Iron Chef  Surprise #2	Outdoor Unit Displays OA Displays	Trade-O-Ree  Scout Shop	Reserved for TBA Special Function									
1:00 PM – 2:00 PM							Cub Scouts' Religious Services	Dinner and Cub Exhibits and Games	Reserved for Evening Show Preparations	Clear out activities  Prepare for Evening Show	Trade-O-Ree  Scout Shop	Reserved for TBA Special Function				
2:00 PM – 3:00 PM												Evening Show	Evening Show	Evening Show	Trade-O-Ree  Scout Shop	Reserved for TBA Special Function
3:00 PM – 4:00 PM																Post Show Birthday Jam – Star Gazing
4:00 PM – 5:00 PM	Evening Show	Evening Show	Evening Show	Trade-O-Ree  Scout Shop												
5:00 PM – 6:00 PM					Evening Show	Evening Show	Evening Show	Trade-O-Ree  Scout Shop								
6:00 PM – 7:00 PM	Evening Show	Evening Show	Evening Show	Trade-O-Ree  Scout Shop												
7:00 PM – 8:00 PM					Evening Show	Evening Show	Evening Show	Trade-O-Ree  Scout Shop								
8:00 PM – 9:00 PM	Evening Show	Evening Show	Evening Show	Trade-O-Ree  Scout Shop												
9:00 PM – 10:00 PM					Evening Show	Evening Show	Evening Show	Trade-O-Ree  Scout Shop								
<b>SUNDAY MORNING</b>	Evening Show	Evening Show	Evening Show	Trade-O-Ree  Scout Shop												
					Evening Show	Evening Show	Evening Show	Trade-O-Ree  Scout Shop								

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## UNIT EXHIBITS

All units are strongly encouraged to set up a booth or exhibit for the Festival Saturday afternoon. Each exhibit should highlight the strengths of the unit and be based on ONE of the six program elements of the event – Service, Faith, Leadership, Character, Environment, or Achievement. Booths will be judged and awards made for the best display and for the best demonstration of the program element chosen.

The standard exhibit space will be approximately 10 feet by 10 feet. Indoor and outdoor spaces are available. Larger outdoor and indoor spaces are available on a first come, first served basis. Please use the form below to reserve a booth for your unit.

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**Reservation Forms must be received before March 1, 2010.**

UNIT SCOUT JAM 2010

### EXHIBIT BOOTH RESERVATION

UNIT NUMBER: \_\_\_\_\_ DISTRICT: \_\_\_\_\_

**CONTACT INFORMATION:**

NAME: \_\_\_\_\_

TELEPHONE: \_\_\_\_\_ EMAIL: \_\_\_\_\_

INDOOR/OUTDOOR (PICK ONE): \_\_\_\_\_

SIZE NEEDED (IF LARGER THAN 10' X 10'): \_\_\_\_\_

**SEND FORM TO: JIM BOKSA, PROGRAM DIRECTOR**

**GULF COAST COUNCIL, BSA**

**9440 UNIVERSITY PARKWAY**

**PENSACOLA, FL 32514**

**[jboksa@bsamail.org](mailto:jboksa@bsamail.org)**

[www.greatdaytobeascout.org](http://www.greatdaytobeascout.org)

## SCOUT JAM 2010 PIZZA PARTY

This is a great treat Friday while setting up and for troop dinners on Saturday night before the evening's events!

Orders and payment must be submitted with unit registration. We will not be ordering extras!

Please order pizza for our unit, funds must accompany order! You may select either time; 6pm or 7:30pm' for pick up at the food booth.

Delivery requested Friday; Time: 6:00pm OR 7:30pm (circle one)

Delivery requested Saturday; Time: 6:00pm OR 7:30pm (circle one)

Who will pick up? \_\_\_\_\_ (Unit # and Name)

Qty \_\_\_\_\_ Large Cheeses pizzas at \$7

Qty \_\_\_\_\_ Large Pepperoni at \$7

Total pizzas \_\_\_\_ X \$7 = \_\_\_\_\_ Total due

**All fees and registration form must be submitted by March 1, 2010 to:**

**Gulf Coast Council**

**9440 University Pkwy**

**Pensacola, FL 32514**

**Fax: 850-476-6337**

**[www.greatdaytobeascout.org](http://www.greatdaytobeascout.org)**

**SCOUT JAM 2010  
TRADING POST ORDER FORM**

**Unit #:** \_\_\_\_\_

**Contact Person:** \_\_\_\_\_

**District:** \_\_\_\_\_

**Phone number:** \_\_\_\_\_

**E-mail address:** \_\_\_\_\_

**Pre-order t-shirts**

<b>Youth Med</b>	_____	<b>@\$10</b>	<b>total</b> _____
<b>Youth Large</b>	_____	<b>@\$10</b>	<b>total</b> _____
<b>Adult small</b>	_____	<b>@\$10</b>	<b>total</b> _____
<b>Adult Med.</b>	_____	<b>@\$10</b>	<b>total</b> _____
<b>Adult Large</b>	_____	<b>@\$10</b>	<b>total</b> _____
<b>Adult XL</b>	_____	<b>@ \$10</b>	<b>total</b> _____
<b>Adult XXL</b>	_____	<b>@\$12</b>	<b>total</b> _____
<b>Adult 3XL</b>	_____	<b>@\$12</b>	<b>total</b> _____
<b>Adult 4XL</b>	_____	<b>@ \$12</b>	<b>total</b> _____

<b>Extra Patches</b>	_____	<b>@\$3</b>	<b>total</b> _____
<b>Coffee mugs</b>	_____	<b>@\$10</b>	<b>total</b> _____
<b>Hiking Staff Medallions</b>	_____	<b>@\$5</b>	<b>total</b> _____
<b>Baseball caps</b>	_____	<b>@\$10</b>	<b>total</b> _____
<b>Hat Pins</b>	_____	<b>@\$5</b>	<b>total</b> _____

**All order forms and payment must be submitted by March 1, 2010 to:**

**Gulf Coast Council  
9440 University Pkwy  
Pensacola, FL 32514  
Fax: 850-476-6337**

**[www.greatdaytobeascout.org](http://www.greatdaytobeascout.org)**

**NO PRE-ORDERS WILL BE ACCEPTED AFTER MARCH 1, 2010**

# TROOP/CREW/POST/SHIP

## SCOUT JAM 2010 REGISTRATION FORM

Unit #: \_\_\_\_\_

Contact Person: \_\_\_\_\_

District: \_\_\_\_\_

Phone number: \_\_\_\_\_

e-mail address: \_\_\_\_\_

Number of youth attending \_\_\_\_\_ @ \$10 total: \_\_\_\_\_

Number of adults attending \_\_\_\_\_ @\$10 total: \_\_\_\_\_

RV slots (first come, first serve) \_\_\_\_\_ @\$50 total: \_\_\_\_\_

Total due: \_\_\_\_\_

We will be having a special reception for all Eagle Scouts, so please list all your Eagle Scouts (both youth and adult) that will be attending:

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All fees and registration form must be submitted by March 1, 2010 to:

Gulf Coast Council  
9440 University Pkwy  
Pensacola, FL 32514  
Fax: 850-476-6337  
[www.greatdaytobeascout.org](http://www.greatdaytobeascout.org)

# CUB SCOUT PACK

## SCOUT JAM 2010 REGISTRATION FORM

Unit #: \_\_\_\_\_

Contact Person: \_\_\_\_\_

District: \_\_\_\_\_

Phone number: \_\_\_\_\_

e-mail address: \_\_\_\_\_

Number of Day Camper youth      \_\_\_\_\_      @ \$5      total: \_\_\_\_\_

Number of Day Camper adult      \_\_\_\_\_      @\$5      total: \_\_\_\_\_

Number of overnight campers      \_\_\_\_\_      @\$5      total: \_\_\_\_\_

Total due: \_\_\_\_\_

All fees and registration form must be submitted by March 1, 2010 to:

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Pensacola, FL 32514  
Fax: 850-476-6337  
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